

Education

Sep 2023 - Sep 2024

Goldsmiths, University of London

Master of Arts in Computational Arts

Key modules: Physical Computing, Computational Form and Process, Data And Machine Learning For Artistic Practice, Creative Coding

Mar 2020 - Nov 2022

Royal Melbourne Institute of Technology

Bachelor of Design in Digital Media

Key modules: Digital Video, Media Cultures, Interactive Media, Sound Design of Digital Media, Digital Narrative Theory and Practice

Professional Experience

Dec 2018 - Oct 2019

HolaVino Culture Communication Co., LTD

Chengdu, China | Graphic Designer & Executive Assistant

Designed social media graphics, posters, banner ads, and digital assets.

Created print materials like brochures, business cards, posters, and packaging.

Managed production with manufacturers to ensure quality and design accuracy.

Sep 2019 - Feb 2020 | POV Design

Chengdu, China | Visual Designer

Developed creative concepts and collaborated on visual identity projects and tech solutions.

Designed animated posters and motion graphics.

Created UI designs and developed the company website.

Skills

- Visual & Graphic Design
- Motion Graphics & Animation
- Sound & Multimedia Production
- Web & UI/UX Design
- Interaction & Digital Experience Design
- AI & Generative Art

Software & Tools

- Adobe Creative Suite (PS, AI, PR, AE, ID)
- TouchDesigner, MaxMSP, Processing, Blender, Unity
- Ableton Live, VCV
- Runway ML, Stable Diffusion

Programming skills

- HTML, CSS, JavaScript
- Python(Machine Learning, Generative Art), Arduino (C/C++)

Language

- Chinese (Native)
- English (Fluent)

Interests & Hobbies

Hiking, Running, Climbing, Reading, Thinking